

FT4 Tips and Hints

Log file for Upload to the RSGB robot

WSJT-X saves your log as an ADIF file as you are operating, unlike normal logging programmes, so you will have to do some housekeeping.

An ADIF file is written to as you make QSOs; this is called **wsjtx_log.adi**.

Before you start each FT4 contest you will need to get rid of your existing wsjtx_log.adi file; for this we suggest that you rename it. You can access the file to change the name from inside the WSJT-X programme using **File>Open log directory**.

You could rename wsjtx_log.adi to wsjtx_log_old.adi, for instance, by right-mouse clicking on the file name and selecting rename from the list.

Now, when you start operating in the contest, WSJT-X will create a new wsjtx_log.adi file and will write all your completed QSOs into it.

When you have finished the contest, please rename the wsjtx_log.adi file to <your_callsign>.adi and upload this file to the RSGB contest robot. To help you find the wsjtx_log.adi file, you might find it easiest to move or copy it to the desktop using **File>Open log directory** from within WSJT-X.

Dupe Checking

WSJT-X can help you avoid working duplicates by using a colour code to differentiate callsigns that are not already in your wsjtx_log.adi file. To get this to work you can do the following:

From **File, Settings, General**, check the box to select "Show DXCC, grid, and worked before status"

From **File, Settings, Colours**, select only the following:

My Call in Message
New Call
CQ in Message
Transmitted Message

With these settings, stations who are calling CQ and who you have not worked, will appear with a light-blue background. If you have already worked them, the background will be green.